

Faculty of Mathematics and Physics
Charles University in Prague
15th April 2016

#GAMEDEVCUNICZ



Game Jam

Ludum Dare 35

Real Life Site Information
Program



Links

Quick reminder



Ludum Dare Webpage

<http://ludumdare.com/compo/>

Be sure to register there!

Twitter

Watch out for [#ludumdare](#) and [#ld35](#)



On Site Free Stuff

Things you can count on with



Microwave Oven

Electric Kettle

Tea / Coffee / Water / Limited Cola

Plastic Cups



On Site Rooms

Things you can count on with



Dedicated room for coding

- Own table, electricity plug, Wi-Fi

Dedicated room for “cooking”

- Room to wind out, it even has blackboard with chalks

Dedicated room for sleeping

- Place where you can rest (if you take your own sleeping bag)

Toilets

- Of course...



Things You Should Bring

Checklist



Laptop

- That you will use to develop your game at

Papers & Pencil

- So you can sketch your idea or whatever

Some snacks or money to buy them

- ~60 hours is no joke...

Sleeping bag

- If you wish to sleep at the site

Some jacket or sweater

- It might be a bit cold at night (not too much, but sweater helps...)

Own Cup

- If you plan to have tea/coffee



Program

Outline



15.4.2016 Friday

16:00-16:30 **People IN**

- We expect people to pour in to the site

16:30-17:00 **Cool stuff on site**

- Oculus Rift (2x), Kinect SDK (1x), Google Cardboard (3x), Titan X computer

17:00-19:00 **Pre-Ludum Dare Workshop**

- Tips & Tricks from LudumDarers

19:00-24:00 **Warmup**

- Prepare yourself for the gamedev
- Setup repository, the project, get your framework together, etc.



Program

Outline



16.4.2016 Saturday

00:00-03:00 **Warmup**

- Finish your preparation

03:00 **Theme Announcement**

- LD35 Theme announced, game jam starts

03:00-18:00 **Coding**

18:00-19:00 **Coordinated Playtesting**

- Show what you've got to other jamers on site!

19:00-24:00 **Coding**



Program

Outline



17.4.2016 Sunday

00:00-18:00 **Coding**

18:00-19:00 **Coordinated Playtesting**

- Show what you've got to other jamers on site!

19:00-24:00 **Coding**



Program Outline



18.4.2016 Monday

00:00-02:00 **Coding**

02:00-03:00 **Finishing THE COMPO**

- THE COMPO (singles) is about to finish!

03:00-04:00 **THE COMPO
Submission Hour**

- You have to submit your COMPO work for good!

04:00-07:00 **Coding**

07:00-08:00 **The End *At least here...***

08:00-24:00 ***Coding Somewhere***



Program Outline



19.4.2015 Tuesday

00:00-02:00 ***Coding***

02:00-03:00 ***Finishing THE JAM***

- THE JAM (teams) is about to finish!

03:00-04:00 ***THE JAM***
Submission Hour

- You have to submit your JAM work for good!



We kindly ask you



- Don't wander around the building please.
- Don't be too noisy.
- Carry your LudumDare35 badge (you will received one on site) with you.

Thank You and Have Fun GameDeving!



Questions?

Ludum Dare 35 / Site Specific



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